Activity 8

1. Elevens, thirteens, and tens are similar because they all deal with finding pairs that add up to a given value, however each one works towards a different value and each has different rules for how face cards are handled.
2. It uses abstract methods and inheritance, the abstract methods get paired with the card methods
3. The abstract methods are:
   * Board
   * isLegal
   * anotherPlayIsPossible

These all cover elevens, thirteens, and tens because they all use the same cards and they can check for any given value.